



# Camp FGL

2018 Summer Camp  
Leaders Guide

 [campfgl.com](http://campfgl.com)

# Camp FGL

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# About Camp FGL

## Overview of Camp FGL



### Camp Location

Camp FGL is located on a 900-acre peninsula on beautiful West Point Lake in LaGrange, Georgia. West Point Lake is a 25,900 acre reservoir of the Chattahoochee River, with over 525 miles of shoreline.

Camp FGL is located on the border of West Georgia and East Alabama about halfway between Birmingham and Atlanta.

Attractions within a 2 hour drive.

- Chattahoochee River White Water Rafting *World's Longest Urban Whitewater Course*
- Stone Mountain
- Pine Mountain Trail
- Callaway Gardens
- Coca-Cola Space Science Center
- The National Civil War Naval Museum
- FDR State Park
- Little White House
- National Infantry Museum
- Fort Benning
- Westville, and much more.

### Living Facilities

There are 6 campsites to choose from, each with their own unique views. Each of the 6 campsites comes complete with a permanent pavilion with picnic tables, electrical outlets, ceiling fans and holds 40 campers. Campers will also enjoy our lighted private bathhouse facilities with individual hot showers and flush toilets.

For a nominal fee, Troops may spend the week at Camp FGL in style in Fort Bradshaw. Fort Bradshaw is an air-conditioned "dorm" style complex divided into 4 sections that will accommodate up to 48 Scouts and Adults.

### Southern Hospitality

We are committed to customer service and it shows. We are proud to maintain a high ratio of summer camp staff to youth campers. This provides your Scout with personal attention the way summer camp was meant to be.

We also offer a "family style" dining experience for every meal. Instead of standing in long lines, your food is hot and ready on the table when you walk into the dining hall.

### Camp Facilities

One of the major advantages of Camp FGL is that we are one of the newest camps in the Southern Region. Our facilities are new and well maintained.

Facilities at Camp FGL include:

- McKenzie Waterfront
- 300 seat air conditioned dining hall
- 24 hour Health Lodge
- Air conditioned Trading Post
- Rifle Range, Shotgun Range & Archery Range
- 600 seat Chapel and Amphitheatre
- Junior Olympic sized saltwater filtrated Swimming Pool. No irritated eyes or bleaching of clothes. Our pool decking consists of "cool decking", a special surface that does not get hot
- Waterfront for motor boating, sailing, kayaking, canoeing, and more
- 50 foot Climbing and Rappelling Tower
- C.O.P.E. course with over 20 different elements and an exciting zip line
- Scoutmaster's Lounge for adult leaders complete with air conditioning, coffee, and Wi-Fi
- 100 seat air conditioned training facility located at Fort Bradshaw

# Summer Camp 2018

## Dates, Camp Fees & Reservations



### Camp Dates

Camp FGL has three great weeks to choose from.

2018 Summer Camp Dates	
Week 1	June 3 - June 9
Week 2	June 10- June 16
Week 3	June 17- June 23

### Camp Fees

The Camp Fees are listed below.

Youth Summer Camp Fees	
Youth Camp Fee	\$270
Discounted Youth Camp fee for In-Council Units who conduct an FOS presentation	\$255
Lone Youth Camp Fee (Youth are	\$300

Adult Leader Summer Camp Fees	
First Two Adult Leaders	Free
Each Additional Leader	\$150

Fort Bradshaw Upgrade Option	
Upgrade your Troop by staying in Fort Bradshaw– featuring an air conditioned “dorm” style complex that will accommodate 55 Scouts and Adults. The Fee is per person; the entire Troop must elect to Upgrade.	\$90 per person

### Troop Reservations

After choosing Camp FGL for your 2018 summer camp the first step is to reserve your Troop’s space at camp. You can reserve your Troop by completing the Troop Reservation Form located in the back of this guide.

### Troop Deposit

There is a \$250 deposit to reserve your Troop at Camp FGL. After camp, this deposit can be “rolled over” to reserve your spot for the 2019 Camping season or reimbursed to the Troop after Camp. All Troop deposits will be reimbursed to the Troop as long as the campsite hasn’t been damaged.

### Camper Deposits & Payments

There is a \$100 deposit for each Scout. This deposit must be received in order to register for merit badge classes. Online class registration will open on April 2nd, 2018. This deposit will be applied to the Camper fees.

*If your Troop pays their entire Summer Camp fee in its entirety (site deposit, all camper fees) by May 1<sup>st</sup>; the entire Troop will receive a free Camp FGL 2018 T-shirt.*

Otherwise all remaining fees can be mailed to the Chattahoochee Scout Service Center (see below) or can be paid at camp upon arrival.

George & Jo Jeter Scout Service Center  
Camp FGL Summer Camp 2018  
1237 1<sup>st</sup> Avenue  
Columbus, GA 31901

### Refund Policy

Scouts and Adult Leaders will receive a full refund less a \$50.00 cancellation fee if they cancel 60 days before the start of your week of camp, a 50% refund if they cancel within 30 days before the start of your week of camp, and a 25% refund if they cancel within 7 days before the start of your week of camp. No refunds will be issued for cancellations made the day of check-in.

### Class/Course Sign up

All campers (both Youth and Adult leaders) may begin registering for classes on April 2nd, 2018 using our online registration system. Login info will be emailed to the Troop contact in March. You will be able to register for Classes/Courses the same number of Scouts as you have turned in \$100 deposits for.

# Summer Camp 2018

## Lone Camper Program



### **What is a Lone Camper?**

Camp FGL has a program specifically for Scouts who want to attend Camp FGL on their own without their Troop. The Lone Camper Program is great for Scouts who are unable to attend camp during their Troop's week at camp or for Scouts who wish to attend an additional week of summer camp (whether or not the first week was at Camp FGL).

### **How Does this Program Work?**

All Scouts who would like to attend Camp FGL without their Troop will be placed in a Troop of other Lone Camper Scouts just like them. This is a great opportunity to build friendships and to participate in all of the programs and events just like the other Troops. This Troop will be led by a fully trained Scoutmaster for the entire week and will camp in one of our 6 campsites. Scouts can attend camp for one, two,, or for all three weeks.

### **How Much Does It Cost?**

The cost of one week of Camp is \$300. There is a \$100 deposit that must be paid upon registration. This deposit will be applied to the \$300 camp fee.

### **What Are My Next Steps?**

If a Scout is interested in joining "Troop FGL" as a Lone Camper then please call Scarlet Guzman at 706-327-2634.

### **I Have a Question...**

If you have any questions, please contact the Camp Program Specialist below...

Scarlet Guzman  
Scarlet.Guzman@scouting.org  
706-341-3350

# Camp FGL Program

## Program Overview



**Each Scout can choose from the following activities at camp...**

### **At the Pool**

- Lifesaving Merit Badge
- Swimming Merit Badge
- Mile Swim BSA
- Swim Instruction
- Free Swim

### **At the McKenzie Aquatic Adventure Base**

- Canoeing Merit Badge
- Kayaking Merit Badge
- Motorboating Merit Badge
- Rowing Merit Badge
- Small-Boat Sailing Merit Badge
- Watersports Merit Badge
- Whitewater Merit Badge
- BSA Jet Ski Program
- Excursion: Whitewater rafting
- Excursion: Zip Line Adventure
- Open Boating
- Free Swim

### **At the Shooting Sports Ranges**

- Archery Merit Badge
- Rifle Shooting Merit Badge
- Shotgun Shooting Merit Badge
- Open Archery, Rifle, & Shotgun Shooting

### **At STEM University**

- Astronomy Merit Badge
- Automotive Maintenance Merit Badge
- Chess Merit Badge
- Composite Materials Merit Badge
- Digital Technology Merit Badge
- Energy Merit Badge **\*NEW\***
- Game Design Merit Badge
- Robotics Merit Badge
- Space Exploration Merit Badge
- STEM– Shoot
- Welding Merit Badge

### **At the Ecology Lodge**

- Mammal Study **\*NEW\***
- Environmental Science Merit Badge
- Fish & Wildlife Management Merit Badge
- Fishing Merit Badge
- Plant Science Merit Badge **\*NEW\***
- Reptile & Amphibian Study Merit Badge
- Nature Merit Badge
- Soil and Water Conservation Merit Badge
- Weather Merit Badge

### **At the Handicraft Pavilion**

- Art Merit Badge
- Basketry Merit Badge
- Fingerprinting Merit Badge
- Indian Lore Merit Badge
- Leatherwork Merit Badge
- Music Merit Badge
- Painting Merit Badge
- Photography Merit Badge
- Pottery Merit Badge
- Woodcarving Merit Badge
- Open Handicraft

### **At the Scoutcraft Area**

- Camping Merit Badge
- Cooking Merit Badge
- Emergency Preparedness Merit Badge
- First Aid Merit Badge
- Geocaching Merit Badge
- Orienteering Merit Badge
- Personal Fitness Merit Badge
- Cycling Merit Badge
- Wilderness Survival Merit Badge

### **At the C.O.P.E. Course & Climbing Tower**

- Climbing Merit Badge
- Project C.O.P.E.
- Open Climbing & Rappelling

### **Brown Sea Island First year Camper**

- BSI: Tenderfoot & Second Class
- BSI: First Class

# Camp FGL Program

## Class Details



### At the Pool

Lifesaving Merit Badge Eagle Required	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	1, 5 (This class takes up 2 time blocks)
Requirements not met at Camp	Recommended for Scouts to have Swimming MB
Supplies to Bring	Scouts must bring long pants and a long sleeve button down shirt that can get wet.
Additional Fee	None
Recommended For	2nd year Campers

Swimming Merit Badge Eagle Required	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	1,2,3,4,5
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	1st year Campers

Mile Swim BSA	
Both Scouts and Leaders can earn the Mile Swim BSA award. Swimmers will meet Monday through Thursday morning from 6am to 7am to practice for the mile swim on Friday.	
Time Block Offered	6:00-7:00a (M-F)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	Scouts and Adult leaders who are advanced swimmers

Swim Instruction	
Learn to swim with the Camp FGL lifeguards! Session will focus on advancing to the next level of swimming ability.	
Time Block Offered	4pm-5pm (M-F)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	Any Scout who is a "Non-Swimmer" or "Beginner"

Free Swim	
Come cool off and relax in our pool. The pool will be open to any Scout or Leader during select times	
Days Offered	Monday
Time Offered	7:00-8:00pm

# Camp FGL Program

## Class Details



### At the McKenzie Aquatic Adventure Base

Canoeing Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	2,4,6
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	None
Recommended For	1st year Campers

Kayaking Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	1,2,4
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	None
Recommended For	3rd year Campers

Motorboating Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge—Need Boater Education*	
Time Block Offered	1,5,6
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet—Boater Education course needed.*
Additional Fee	\$15 for fuel
Recommended For	3rd year Campers

Rowing Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	1 & 5
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	None
Recommended For	1st year Campers

Small Boat Sailing Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge. (2 hour class)	
Time Block Offered	1&2 , 4&5 (2 hour classes)
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	None
Recommended For	3rd year Campers

Watersports Merit Badge (Wakeboarding/waterskiing)	
Scouts must be able to complete the BSA Swim Test to take this merit badge. (2 hour class)	
Time Block Offered	2&3 , 5&6 (2 hour classes)
Requirements not met at Camp	None
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	\$30 for Fuel
Recommended For	3rd year Campers

White Water Merit Badge	
Scouts must be able to complete the BSA Swim Test to take this merit badge.	
Time Block Offered	3,4
Requirements not met at Camp	Reqs: #9, #12 Must have Kayaking Merit Badge prior to attending summer camp
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	\$35
Recommended For	3rd year Campers

**\*Scouts taking Motorboating Merit Badge or the BSA Jet Ski Program must take a Coast Guard approved Boater Education course. A free online course can be found at <http://www.boatus.org/georgia/>. Any scout who does not have their certificate when they come to camp will not be able to participate in either merit badge.**



# Camp FGL Program

## Class Details



### At the McKenzie Aquatic Adventure Base

Excursion: Whitewater Rafting	
Experience the World's Longest Urban Whitewater Course. This course is located about 90 minutes away from Camp FGL and we will be taking campers to and from the White Water Course. We are working with "Whitewater Express", a certified and official whitewater rafting outfitter, to take Scouts and Leaders on a ride of their life.	
Days Offered	Monday, Tuesday, Thursday
Time Offered	Campers will be leaving camp at 4pm, arriving back at camp by 11pm
Additional Fee	\$65.00 Per participant
Recommended For	All Scouts and Adults

BSA Jet Ski Program	
Scouts will be able to jet ski at Camp FGL in the new BSA Jet Ski Program! This course will teach and certify Scouts to ride and enjoy jet skis. Scouts must be 14 and be able to complete the BSA Swim Test to participate - <i>Boater Education Course needed*</i>	
Time Block Offered	3,6,7,8
Supplies to Bring	Closed toe shoes that can get wet
Additional Fee	\$90 for jet ski usage and fuel
Recommended For	3rd year Campers

**\*Scouts taking Motorboating Merit Badge or the BSA Jet Ski Program must take a Coast Guard approved Boater Education course. A free online course can be found at <http://www.boatus.org/georgia/>. Any scout who does not have their certificate when they come to camp will not be able to participate in either merit badge.**

Excursion: Zip Line Playground	
Be one of the first to experience the only Dual Zipline course that connects two states. Campers will be able to ride the dual ziplines over the Chattahoochee River multiple times while also being able to utilize an aerial playground with over 10 elements.	
Days Offered	Monday, Tuesday, Thursday
Time Offered	Campers will be leaving camp at 4pm, arriving back at camp by 11pm
Additional Fee	\$65.00 per participant
Recommended For	All Scouts and Adults

Free Swim	
Come cool off and relax at our lakefront. The lake will be open to any Scout or Leader during open times as long as the Unit supplies the necessary leadership to follow Safe Swim Defense. We will have lifeguards on staff on certain nights during the week.	
Time Block Offered	Tuesday
Time Offered	7:00p-8:00p

Open Boating	
Want to spend the evening on our beautiful waterfront? Our waterfront will be open to all campers during select times for canoeing, rowing, and kayaking.	
Days Offered	Thursday
Time Offered	7:00-8:00p

# Camp FGL Program

## Class Details



### At the Shooting Sports Ranges

Shotgun Shooting Merit Badge	
Time Block Offered	1,3,5 (classes are 90 min)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$30 for ammo
Recommended For	2nd year Campers

Archery Merit Badge	
Time Block Offered	1,3,5 (classes are 90 min)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$10 for arrow supplies
Recommended For	2nd year Campers

Rifle Shooting Merit Badge	
Time Block Offered	1,3,5 (classes are 90 min)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$25 for ammo
Recommended For	1st year Campers

Open Archery Shooting	
Our Archery range will be open to any camper during select times to try their hand at archery	
Day Offered	Monday
Time Offered	7:00p-8:00p

Open Rifle Shooting	
Our Rifle range will be open to any camper during select times to try their hand at rifle shooting	
Day Offered	Monday
Time Offered	7:00p-8:00p
Additional Fee	\$5 for 15 rounds

Open Shotgun Shooting	
Our shotgun range will be open to any camper during select times to try their hand at shotgun shooting.	
Day Offered	Thursday
Time Offered	7:00p-8:00p
Additional Fee	\$10 for 15 rounds

# Camp FGL Program

## Class Details



At STEM University (located at Fort Bradshaw)

Astronomy Merit Badge	
This class is taught by the Columbus State University's Coca-Cola Space & Science Center. This is a night class!	
Day Offered	Tuesday or Thursday (7:00pm-10:00pm)
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pen/Pencil
Additional Fee	\$20 (only with observatory)
Recommended For	1st year Campers

Automotive Maintenance Merit Badge	
Time Block Offered	4
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	3rd year Campers

Chess Merit Badge	
Time Block Offered	3, 4
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	1st year Campers

Composite Materials Merit Badge	
Time Block Offered	1
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$10
Recommended For	2nd year Campers

Digital Technology Merit Badge	
Time Block Offered	5
Requirements not met at Camp	None
Supplies to Bring	Cell Phone
Additional Fee	None
Recommended For	1st year Campers

Energy Merit Badge	
Time Block Offered	2
Requirements not met at Camp	1, 4
Supplies to Bring	None
Additional Fee	None
Recommended For	2nd year Campers

Game Design Merit Badge	
Time Block Offered	3
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	3rd year Campers

Robotics Merit Badge	
Time Block Offered	6
Requirements not met at Camp	4c, 4e, 5a
Supplies to Bring	Notebook & Pencil
Additional Fee	\$30
Recommended For	3rd year Campers

# Camp FGL Program

## Class Details



At STEM University (located at Fort Bradshaw)

STEM Nova Award—Shoot	
The Boy Scouts of America's NOVA Awards program incorporates learning with cool activities and exposure to science, technology, engineering and mathematics for Boy Scouts. Scouts will be able to work on and earn these awards at camp!	
Time Block Offered	5
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pen/Pencil
Additional Fee	None
Recommended For	1st year Campers

Welding Merit Badge	
Time Block Offered	1&2 (90 min class)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$10
Recommended For	3rd year Campers

Space Exploration Merit Badge	
This class is taught by the Columbus State University's Coca-Cola Space & Science Center. This is a night class!	
Day Offered	Tuesday (7:00pm-11:00pm)
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pen/Pencil
Additional Fee	\$20
Recommended For	1st year Campers

# Camp FGL Program

## Class Details



### At the Ecology Lodge

Mammal Study Merit Badge	
Time Block Offered	3
Requirements not met at Camp	
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	2nd year Campers

Reptile & Amphibian Study Merit Badge	
Time Block Offered	1,4
Requirements not met at Camp	#8
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	1st year Campers

Environmental Science Merit Badge Eagle Required	
Time Block Offered	1,2,5,6
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	\$10 for boat excursion **
Recommended For	2nd year Campers

Nature Merit Badge	
Time Block Offered	6
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	1st year Campers

Fish & Wildlife Mgt Merit Badge	
Time Block Offered	1, 4
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	2nd year Campers

Soil and Water Conservation Merit Badge	
Time Block Offered	6
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	2nd year Campers

Fishing Merit Badge	
Time Block Offered	2,3,5
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	None
Recommended For	1st year Campers

Weather Merit Badge	
Time Block Offered	5
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	1st year Campers

Plant Science Merit Badge	
Time Block Offered	4
Requirements not met at Camp	8 (can complete but will require extra time on scouts part)
Supplies to Bring	None
Additional Fee	None
Recommended For	1st year Campers

**\*\*Environmental Science class have a \$10 fee for a boat excursion with Chattahoochee Riverkeepers. They will take the Scouts out on a deckboat to work with biologists and hands on activities to enhance these merit badges and complete certain requirements for their merit badge.**

# Camp FGL Program

## Class Details



### At Handicraft Pavilion

#### Why is there an additional fee?

Certain merit badges require kits or additional materials to be used in class. Kits for classes will be provided for the Scout on the first day of class.

Art & Music Merit Badges Combo Class	
Time Block Offered	1 & 4
Requirements not met at Camp	Art Req. #4
Supplies to Bring	electronic music device (required to listen to 3 hrs music)
Additional Fee	\$5
Recommended For	1st year Campers

Basketry & Leatherwork Merit Badges Combo Class	
Time Block Offered	2,5,6
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$35 for kits
Recommended For	2nd year Campers

Fingerprinting & Painting Merit Badge Combo Class	
Time Block Offered	4 & 5
Requirements not met at Camp	None
Supplies to Bring	Clothes that can get paint on them
Additional Fee	\$5
Recommended For	1st year Campers

Indian Lore Merit Badge	
Time Block Offered	3 & 6
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$20 for kits
Recommended For	1st year Campers

Photography Merit Badge	
Time Block Offered	1
Requirements not met at Camp	None
Supplies to Bring	Digital Camera
Additional Fee	\$5
Recommended For	3rd year Campers

Pottery Merit Badge	
Time Block Offered	2 & 6
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$10
Recommended For	2nd year Campers

Woodcarving Merit Badge	
Time Block Offered	2,3,5
Requirements not met at Camp	Totin' Chip
Supplies to Bring	Pocket Knife
Additional Fee	\$10 for kits
Recommended For	2nd year Campers

Open Handicraft	
Scouts can work on a variety of Handicraft Merit Badges at their own place	
Days Offered	Monday, Tuesday, Thursday
Times Offered	8:00p-9:00pm
Additional Fee	None

# Camp FGL Program

## Class Details



At the Scoutcraft Area

Camping Merit Badge Eagle Required	
Time Block Offered	1,2,4
Requirements not met at Camp	Req #9
Supplies to Bring	Scouts must bring appropriate camping equipment for an over-nighter (tent, sleeping bag, etc)
Additional Fee	None
Recommended For	2nd year Campers

Cooking Merit Badge Eagle Required	
Time Block Offered	3,5,6
Requirements not met at Camp	Req #5, #6, #7
Supplies to Bring	None
Additional Fee	\$5
Recommended For	2nd year Campers

Emergency Preparedness Merit Badge	
Time Block Offered	2,3,4
Requirements not met at Camp	Req #1 (can be completed at camp if Scout signs up for First Aid Merit Badge)
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	2nd year Campers

First Aid Merit Badge Eagle Required	
Time Block Offered	1,2,5,6
Requirements not met at Camp	None
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	1st year Campers

Geocaching Merit Badge	
Time Block Offered	1, 5, 6
Requirements not met at Camp	Req #8
Supplies to Bring	None
Additional Fee	None
Recommended For	2nd year Campers

Orienteering Merit Badge	
Time Block Offered	3 & 4
Requirements not met at Camp	Req #7 #8 #9
Supplies to Bring	Compass
Additional Fee	None
Recommended For	1st year Campers

Personal Fitness Merit Badge Eagle Required	
Time Block Offered	2 & 4
Requirements not met at Camp	Req. #1 & #8
Supplies to Bring	Notebook & Pencil
Additional Fee	None
Recommended For	2nd year Campers

Cycling Merit Badge	
Time Block Offered	1 & 6
Requirements not met at Camp	#7d (option B)
Supplies to Bring	None
Additional Fee	None
Recommended For	2nd year Campers

Wilderness Survival Merit Badge	
Time Block Offered	3 & 5
Requirements not met at Camp	Req. #5 (bring kit to camp)
Supplies to Bring	None
Additional Fee	None
Recommended For	2nd year Campers (Scouts will campout overnight in a shelter they construct)

# Camp FGL Program

## Class Details



### At the C.O.P.E. Course & Climbing Tower

Climbing Merit Badge	
Time Block Offered	1 (This class takes up 2 time blocks)
Requirements not met at Camp	None
Supplies to Bring	None
Additional Fee	\$10
Recommended For	3rd year Campers

Open Climbing & Rappelling	
Climbing doesn't require tremendous muscular strength but mental toughness and the willingness to practice hard to master skills. Come test your skill on our 50 foot climbing and rappelling tower during select times.	
Day Offered	Thursday
Time Offered	7:00p-8:00p

Project C.O.P.E.	
C.O.P.E (Challenging Outdoor Personal Experience) is a series of group initiative games and elements which help build trust, teamwork, leadership, communications, problem solving, decision making, and self-esteem. Some activities involve a group challenge while others will test an individuals' skills and agility.	
Participants can climb jump, balance, and swing their way to creative problem solutions through a variety of different activity problems. C.O.P.E. is ideal for emphasizing group synergy, developing trust, and leadership skills. These activities are not designed to be competitive but to stress the goals & objectives mentioned above.	
Time Block Offered	4 (this takes up 3 time blocks)
Supplies to Bring	None
Additional Fee	\$20
Recommended For	3rd year Campers



# Camp FGL Program

## Class Details



### At the Brown Sea Island First Year Camper Area

One of the highlights of a brand new Scout is going through Camp FGL's **Brown Sea Island First Year Camper Program**. We have two options for those new to Scouting and/or new to camping—BSI: Tenderfoot & Second Class and BSI: First Class. Our goal is to get Scouts prepared for the Tenderfoot, Second Class, and First Class ranks.

Our First Year Camper program is led by friendly instructors who will see to it that each Scout's first time at camp is a great one. Campers will be able to focus on becoming comfortable in basic camping and outdoor skills all the while having a lot of fun! Scouts will participate in activities such as...

Swimming lessons, 5-mile hike, Team Building Games, Orienteering Skills, Pioneering Skills, Basic First Aid Skills, Knot Skills, Cooking Skills, and more.

BSI: Tenderfoot & Second Class	
BSI: Tenderfoot & Second Class is geared towards those Scouts new to Scouting and to camping. Our friendly staff will work with each Scout to help them complete some of the requirements in the Tenderfoot and Second Class Ranks.	
Scouts enrolled in BSI: Tenderfoot & Second Class will spend mornings each day in this program and can take merit badge classes in the afternoon.	
Time Block Offered	1 (This class takes up 3 time blocks)
Supplies to Bring	Boy Scout Handbook, Daypack, Canteen, Rain Gear, Compass, Pencil & Paper, Pocket Knife, Flashlight, Sun Protection
Recommended For	New Scouts & New Campers who have not yet reached First Class

BSI: First Class	
BSI: First Class is geared towards those Scouts who may be attending Camp for the first time but not brand new to Scouting. Scouts in this program should be at the Second Class Rank.	
Scouts enrolled in BSI: First Class will spend afternoons each day in this program and can take merit badge classes in the mornings.	
Time Block Offered	4 (This class takes up 3 time blocks)
Supplies to Bring	Boy Scout Handbook, Daypack, Canteen, Rain Gear, Compass, Pencil & Paper, Pocket Knife, Flashlight, Sun Protection
Recommended For	New Campers who have completed Second Class Rank

# Camp FGL Program

## Class Schedule



Time Block 1 9:00-9:50a Time Block 2 10:00-10:50a Time Block 3 11:00-11:50a Time Block 4 1:00-1:50p Time Block 5 2:00-2:50p Time Block 6 3:00-3:50p Time Block 7 7:00-7:50p Time Block 8 8:00-8:50p

Shaded Box indicates Available Class

### At the Pool

Lifesaving Merit Badge									
Swimming Merit Badge									
Mile Swim BSA	This class meets Monday—Friday 6:00a—7:00a								
Swim Instruction	This class meets Monday—Friday from 4pm –5pm								

### At the Mckenzie Waterfront

Canoing Merit Badge									
Kayaking Merit Badge									
Motorboating Merit Badge									
Rowing Merit Badge									
Small Boat Sailing Merit Badge	9-10:50am			1-2:50pm					
Water Sports Merit Badge		10-11:50 am			2-3:50pm				
Whitewater Merit Badge									
Excursion: Whitewater Rafting									M, T, TH
Excursion: Zipline/ Aerial Playground									M, T, TH
BSA Jet Ski Program									

### At the Shooting Sports Ranges

Archery Merit Badge	9am-1030am			11-1145am/lunch/ 1pm-130pm				2pm-330pm	
Rifle Merit Badge	9am-1030am			11-1145am/lunch/ 1pm-130pm				2pm-330pm	
Shotgun Merit Badge	9am-1030am			11-1145am/lunch/ 1pm-130pm				2pm-330pm	

### At STEM University

Astronomy Merit Badge									Tuesday or Thursday 7-10pm
Automotive Maintenance Merit Badge									
Chess Merit Badge									
Composite Materials Merit Badge									
Digital Technology Merit Badge									
Energy Merit Badge									
Game Design Merit Badge									
Robotics Merit Badge									
Space Exploration Merit Badge									Tuesday 7-10pm
Nova Award: Shoot									
Welding Merit Badge	9-10:30am								

# Camp FGL Program

## Class Schedule



Time Block 1 9:00-9:50a  
 Time Block 2 10:00-10:50a  
 Time Block 3 11:00-11:50a  
 Time Block 4 1:00-1:50p  
 Time Block 5 2:00-2:50p  
 Time Block 6 3:00-3:50p  
 Time Block 7 7:00-7:50p  
 Time Block 8 8:00-8:50p

Shaded Box indicates Available Class

	Time Block 1	Time Block 2	Time Block 3	Time Block 4	Time Block 5	Time Block 6	Time Block 7	Time Block 8
<b>At the Ecology Lodge</b>								
Mammal Study Merit Badge								
Environmental Science Merit Badge								
Fish & Wildlife Mgt Merit Badge								
Fishing Merit Badge								
Plant Science Merit Badge								
Reptile /Amphibian Study Merit Badge								
Nature Merit Badge								
Soil and Water Conservation Merit Badge								
Weather Merit Badge								

<b>At the Handicraft Pavilion</b>								
Art & Music Merit Badge								
Basketry & Leatherwork Merit Badge								
Fingerprinting & Painting Merit Badge								
Indian Lore Merit Badge								
Photography Merit Badge								
Pottery Merit Badge								
Woodcarving Merit Badge								

<b>At the Scoutcraft Area</b>								
Camping Merit Badge								
Cooking Merit Badge								
Emergency Prep. Merit Badge								
First Aid Merit Badge								
Geocaching Merit Badge								
Orienteering Merit Badge								
Personal Fitness Merit Badge								
Cycling Merit Badge								
Wilderness Survival Merit Badge								

<b>At the Cope Course &amp; Climbing Tower</b>								
Climbing Merit Badge								
Project C.O.P.E								

<b>Brown Sea Island First year Camper Program</b>								
BSI: Tenderfoot & Second Class								
BSI: First Class								

# Camp FGL Program

## Camp wide Events



### Flag Ceremonies

The entire camp will get together at the flag poles (in front of the dining hall) everyday prior to breakfast, lunch, and dinner. The Uniform for breakfast and lunch is "Activity Uniform" which consists of a BSA related T-shirt and shorts. The uniform for dinner is "Field Uniform" (or referred to as Class A).

### It's Showtime! Opening Campfire

Our Staff will welcome you to camp... FGL Style. Our opening campfire on Sunday night will not be something that you want to miss!

### FGL 5K

Come challenge yourself and your friends to a 5K race that goes through scenic Camp FGL

### Movie Night!

Join us as we turn Fort Bradshaw into a Movie Theater for your viewing enjoyment!

### Chess & Game Nights

Come challenge your friends and our staff to fun board & video games such as Chess, Risk, Checkers, Wii sports and more!

### Team Sports

Scouts will be able to play against other Scouts in team sports such as basketball, soccer, kickball, Gaga ball, tug-of-war, and more.

### "A Scout is Reverent" Religious Service

Join us on Wednesday evening with worship music and a non-denominational message that everyone will enjoy.

### Leader Meetings

We will hold Leader Meetings on Sunday, Monday, Wednesday, and Friday to discuss upcoming events and important information. We ask that at least one adult from each Troop attends so they know what is happening at camp.

### SPL Meetings

Each day we will hold a short SPL meeting to discuss events for the evening as well as any upcoming important information. All Senior Patrol Leaders and Assistant Senior Patrol Leaders need to attend this important meeting so that they can relay this information back to their Troop

### Camp Gadget Competition

We are looking for the best Patrol gadget. Come prepared to impress our judges with your Patrols' most innovative, elaborate, and creative camp gadget. Materials may be brought from home but the gadget must be assembled at camp. Each Patrol should make or improve upon your camp gadget each day. You will then choose one gadget to enter into the competition.

### Friday Night is Family Night

Friday Night is Family Night! All families are invited to Camp FGL for an evening of food, fun, and entertainment. Families can join the campers for dinner at 6pm and see our Friday Night Live! Show. Families may arrive to camp anytime after 5pm on Friday. Any guests who wishes to eat can pay at the Trading Post starting at 5pm. Meal cost will be \$10.00 per person.

### Friday Night Live! Closing Campfire

This is your chance to show us what you've got! All Troops will have their chance to put on their best stunt or skit.

# Camp FGL Program

## Events Just For Leaders



### Activities for Leaders

#### Leader's Lounge

No Scouts Allowed! Camp FGL has a special lounge just for adult leaders. Come take a break and cool off in our Leader's Lounge located in the Administration Building. Free coffee and drinks will be available. We also have Wi-Fi available so you can stay in contact with the outside world.

#### Leader's Appreciation Dinner

Chattahoochee Council would like to express its appreciation to Troops who chose Camp FGL for summer camp. We are inviting one leader and SPL from each Troop for a special dinner. Hosted by our Council President, Council Commissioner and Scout Executive, they will be there to hear your experiences and comments on Camp FGL. The Council looks forward to your input and invites you to help make Camp FGL the best that it can be

#### Mile Swim BSA

Both Scouts and Leaders can earn the Mile Swim BSA award. Swimmers will meet Monday through Thursday morning to practice for the mile swim on Friday.

#### Scoutmaster Merit Badge

All adult leaders are invited to take the Scoutmaster Merit Badge challenge. Any adult leader will have the opportunity to complete certain requirements to earn this badge.

#### Leaders' Only Shoot

All adult leaders are invited to attend the Leader's Only Shotgun and Rifle Shoot. Adult Leaders will be able to test their skills and compete for the top spot in our Leader's Shotgun and Rifle shoot!

### Trainings for Leaders

#### Safe Swim Defense

This is a training course for all adult leaders on how to operate safe swimming activities for your Troop. This is a requirement for holding Troop aquatic activities.

#### Safety Afloat

This is a training course for all adult leaders on how to operate safe boating activities for your Troop. This is a requirement for holding Troop aquatic activities.

#### Climb On Safely

This is a training course to cover the requirements for conducting safe climbing and rappelling programs for your Troop.

#### Weather Hazards

This training will focus on safety precautions for 8 different types of weather, as well as planning, preparation, and traditional weather signs.

#### Youth Protection

Youth Protection must be renewed every two years.

#### Trek Safely

"Trek Safely" covers 7 key safety points about trekking and is recommended for adult leaders organizing any type of trek.

# Living at Camp FGL

## Your First Day



### Check-In

Troops should plan to arrive at Camp FGL between 1:00pm and 4:00pm ET. Upon arriving, please proceed to the Administration Building located in the main parking lot. The Troop Leader and Senior Patrol Leader should check-in to camp in the Administration Building. During this time, the Troop Leader should have the following items ready for turn in: a) final count of Scouts and leaders, b) class registration changes, c) Scout and leader health forms to be turned into the Health Officer, d) any Scout's medicines to be turned into the Health officer, and e) any unpaid fees.

### Camp Tour

Once your Troop has been checked in by camp management your Troop will be ready for the camp tour. You will be assigned a Camp Staff Representative who will help your Troop get familiar with our camp. The camp tour will kick-off with a Troop Photograph. The next several stops will be a tour of various program areas, the Dining Hall, Health Lodge, your bath house, and will end at your camp site. Your Camp Staff Representative will also be able to assist your Troop by pointing out time saving shortcuts for getting to and from your campsite as well as to various program areas

### Campsite Setup

At the end of your tour, all Scouts (and Adult Leaders if applicable) will need to change into their swim suits to prepare for the Swim Checks. Your Troop leader will be issued a Swim Check time during check-in. All other available time should be spent setting up your campsite. Camp FGL allows one vehicle at a time per Troop inside camp. You may use this time to unload all equipment. As soon as you finish unloading we ask that you return your vehicle to the camp parking lot.

### Swim Checks

All campers (both Scouts and Leaders) who plan on using the Pool or Waterfront during the week will need to complete a swim check on the first day of camp. Those campers who do not complete a Swim Test are considered a "non-swimmer".

### SPL / Leader's Meeting

There will be a Senior Patrol Leader's & Adult Leader's meeting at 7:15pm at the Fort Bradshaw Training room. At this meeting, members of the camp staff will give an overview of camp policies and procedures and any updates/ changes to the program during the week. You will also have the opportunity to ask any questions about your week at summer camp.

Sunday Schedule	
1:00p-4:00p	Check-In, Camp Tour, Swim Checks Setup Camp
5:30p	Table Waiters (2 per Troop) report to Dining Hall
6:00p	Assembly at Flag Poles Field Uniform (Class A)
6:15p	Dinner Field Uniform (Class A)
7:15p	SPL/Troop Leader's Meeting Fort Bradshaw Training Room
9:00p	Opening Campfire Field Uniform (Class A)
11:00p	Taps

# Daily Schedule



Weekly Schedule (Mon - Fri)					
Time	Monday	Tuesday	Wednesday	Thursday	Friday
7:00a	Reveille				
7:30a	SPL Daily Meeting (Senior Patrol Leaders to attend)				
8:00a	Morning Assembly at Flag Poles (Uniform: Activity Uniform) (Table Waiters report to Dining Hall at 7:55a)				
8:10a	Breakfast				
9:00a	Scoutmaster Meeting ( Mon, Wed, Friday)				
9:00a-9:50a	Time Block #1				
10:00a-10:50a	Time Block #2				
11:00a-11:50a	Time Block #3				
12:15p	Lunch Assembly at Flag Poles (Uniform: Activity Uniform) (Table Waiters report to Dining Hall at 12:00p)				
1:00p-1:50p	Time Block #4				
2:00p-2:50p	Time Block #5				
3:00p-3:50p	Time Block #6				
4:00p-4:50p	Troop Time				
5:00p-5:50p	Troop Time				
6:00p	Evening Assembly at Flag Poles (Uniform: Field Uniform) (Table Waiters report to Dining Hall at 5:55p)				
6:10p	Dinner				
7:00p	Free Swim Open Archery Open Rifle	Leader Rifle Shoot Open Boating Open Lake Swim	" A Scout is Reverent" Religious Service	Open Shotgun	Troop Time
8:00p	FGL 5K Chess & Game Time Team Sports	Open Handicraft Team Sports	Troop Time	Team Sports Camp Movie Night!	Friday Night Live! Closing Campfire
9:00p					
10:00p	Taps				

# Living at Camp FGL

## Camp Info & Policies



### Trading Post

The Trading Post is located to the right of the Dining Hall and features a variety of items such as camp memorabilia, supplies, and concession items. All tickets for program fees can be purchased at the Trading Post.

Trading Post Schedule	
Sunday	7:00p-8:00p
Monday	9:30a-12p, 1:30p-5:30p, 7p-9p
Tuesday	9:30a-12p, 1:30p-5:30p, 7p-9p
Wednesday	9:30a-12p, 1:30p-5:30p, 7p-9p
Thursday	9:30a-12p, 1:30p-5:30p, 7p-9p
Friday	9:30a-12p, 1:30p-5:30p, 7p-9p
Saturday	9:00a-10:00a

### Lost and Found

The Lost and Found is located at the Trading Post. If you find an item, please take it to the Trading Post, If you lose an item, check with the Trading Post.

### Internet Availability

Free Wi-Fi is available in the Scoutmaster's Lounge located in the Administration Building. Internet is available for leaders only. The Wi-Fi password is located in the Scoutmaster's Lounge.

### Electronics

Camp FGL does not have a specific policy on electronics in camp. We will respect the policy of each individual Troop.

### Camp Mail / Email

Parents are encouraged to write to their son at camp via mail or email. If a parent would like to write a letter (or send a package) please send it to:

Scouts Name, Troop Number  
 C/O BSA Camp FGL  
 2818 Antioch Road  
 LaGrange, GA 30240

If a parent would like to write an email to their son please send the email to [mail@campfgl.com](mailto:mail@campfgl.com). Each email will be printed out and given to the Scouts' leader. Please do not include files or attachments. Scouts will not be able to re-pond to emails at camp

### Dining Hall Procedures

Meals at Camp FGL are served "family style". Scouts are expected to sit with their Troop at their assigned tables as soon as they enter the dining hall.

Each Troop will need to assign 2 Scouts to each meal who will act as Table Waiters. Table waiters will need to arrive 15 minutes prior to each meal to set the table, bring out the food to the table, clear and wipe off tables, dispose of trash, and leave their area clean for the next meal. The Dining Hall Steward will oversee meal cleanup and dismiss the waiters after their area is inspected.

If there are any special dietary needs, please download our Dietary Request form from our website; [www.campfgl.com](http://www.campfgl.com) and return it to us by May 15th so that we can be prepared for your dietary needs.

### Check in/out Procedures

All campers (Scouts and Adult Leaders) who wish to leave camp during the week must sign out at the Administration Building. When returning, all campers must sign in at the Administration Building.

### Visitors

Parents and visitors are invited to visit camp during the week. All visitors must sign in at the Administration Building. It is recommended that if parents or visitors come to camp that they come to the Friday night dinner and stay for the evening campfire. If a visitor would like to visit for the dinner they must purchase a meal ticket at the Trading Post. Meal Cost is \$10.00.

### Bike Rules

Campers are encouraged to bring bikes to camp. Campers who wish to ride a bike during the week must attend a short "Bicycle Safety Course" on Sunday afternoon. All campers are expected to observe the following Camp FGL rules regarding bikes:

Bike Safety Rules	
1)	Always wear a helmet;
2)	Do not ride or park on sidewalks; Park in designated
3)	"bike zones" only;
4)	Walk your bike up and down steep hills;
5)	Do not ride after 8:00p as it is too dark for a rider to see pedestrians;



# Living at Camp FGL

## Camp Info & Policies



### Emergency Procedures

All emergency procedures will be posted on camp bulletin boards in each campsite as well as in each program area & major facilities.

Camp FGL's emergency signal is 3 long blasts of our emergency signal system. Upon hearing this, all Scouts and Leaders must report directly to the flagpoles to receive further instruction. If you hear these signals during inclement weather all campers should report directly to the dining hall or nearest shelter (e.g. bath house).

### Emergency Telephone Number

Parents are encouraged to write to their son at camp via mail or email. Parents should only call camp only if it is truly an emergency. The emergency number to camp is: 706-812-1598

### Uniforms

The official BSA field uniform is to be worn to the evening flag assembly and to dinner each evening. Throughout the day, Scouts should wear activity appropriate clothing that reflect Scout spirit. Scouts wearing inappropriate clothing will be asked to go back to their campsite and change.

### Footwear

Closed toe shoes must be worn at all times except when at the pool. Sandals are not allowed at camp.

### Health Lodge

#### Sponsored by St. Francis Hospital

A Health Lodge is available with a qualified Health Officer on duty 24 hours a day. In addition, the Chattahoochee Council has agreements with a local physician and the West Georgia Medical Center in the event that additional medical treatment is deemed necessary. In the case of a non-life threatening injury the Troop Leader will be asked to provide transportation to the hospital or elsewhere as directed. An ambulance will be called in the case of accidents of a more critical nature. If parents will not be at home while their son is at camp, they should provide contact information in the event of an emergency.

### Insurance

The Chattahoochee Council provides accident and sickness insurance for all its' Troops. Troops outside of Chattahoochee Council must provide certification of Troop and/or Council accident and sickness coverage

### Pets

No pets of any kind may be brought into camp.

### Medical Forms

All Scouts and Adult Leaders must complete the BSA Annual Health and Medical Record -Part A, B, and C. These forms are available through your local Council Service Center.

### Medications

Prescription drugs must be placed in locked storage at all times while on camp. NO EXCEPTIONS. Troop leaders have the option of storing and administering non-prescription drugs in their campsites or facilitating through the Health Lodge.

### Restricted Areas

There are some areas throughout the camp that are restricted. Other Troop campsites and staff campsites are off limits and should only be visited with permission from those Troops. Program Areas and other facilities are off limits when not in operation.

### Troop Leadership

Each Troop must have two registered Adult Leaders in camp at all times. One leader must be at least 21 years old and the other must be at least 18. All Adult Leaders must have medical forms, even if only in camp for a portion of the week, and these forms must be turned into the Health Lodge upon arrival to camp.

### Vehicles & Trailers

Vehicles are not allowed in camp (beyond the Administration Building) except during check-in on Sunday and check-out on Saturday. During these designated times, the Troop may use one vehicle at a time to take equipment to their campsite. All vehicles must be removed from the campsite immediately after unloading. Troop trailers may be kept in campsites.

### Facilities / Equipment

Any equipment or camp property damaged by a Troop will be replaced or repaired by the Troop. The Troop is financially responsible for any monetary loss to the Council. Troops are to inspect sites on check-in and report pre-existing problems or damage to the Camp Commissioner. On check-out, Troops are to complete an inspection with the Camp Commissioner of the campsite and equipment.

### Alcohol/Drugs/ Tobacco

The use of alcohol and illegal drugs are expressly prohibited while at Camp FGL or on the Chattahoochee Scout Reservation. Any use will result in immediate dismissal from camp property. Adult Leaders are prohibited from using tobacco products around Scouts. Persons under the age of 18 are not allowed to use tobacco products. Smoking is strictly prohibited in all camp buildings and tents and will be limited to designated areas only.

### Firearms

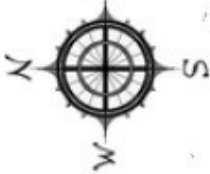
Camp supplied firearms and ammunition will be permitted at the Shooting Sports program area only. No other firearms or ammunition will be permitted at camp.

# CHATTahoochee SCOUT RESERVATION

Camp Frank G. Lumpkin

Camp Gallant

2818 Antioch Road, LaGrange GA 30240



WEST POINT LAKE

CAMP FRANK G. LUMPKIN

CAMP GALLANT

WEST POINT LAKE

Camp Ranger lives on property full time. This is a private residence please be respectful and keep Scouts clear.



No fireworks or firearms allowed in camp.



Smoking is not allowed in front of youth. Designated smoking area is on road leading into camp.



No pets allowed in camp.



Maintenance Barn



Camp Ranger's House



Rifle



Shotgun



Archery



Callaway Dining Hall



Administration



Campsite 1



Campsite 2



Campsite 3



Campsite 5



Campsite 6



Campsite 7



First Year Camper



Pool Scout Craft



C.O.P.E. Climbing Tower



Fort Bradshaw



Corn Chapel



Handicraft



Health Lodge



Edison Sports Complex



Ecology Lodge



Aquatic Adventure Base



McKenzie



Mountain Bike Trail



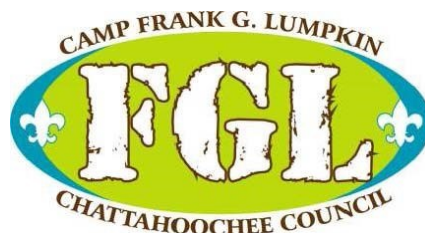
For Camp Reservations Contact  
Elizabeth Tice at 706-327-2634  
or email [elizabeth.tice@scouting.org](mailto:elizabeth.tice@scouting.org)

Camping Director - Michael Gullion  
706-575-4725  
[michael.gullion@scouting.org](mailto:michael.gullion@scouting.org)

Camp Ranger - Eric Linfors  
305-798-1623

# Summer Camp 2018

## Troop Reservation Form



### Step 1: Troop Information

Troop #: \_\_\_\_\_ Council: \_\_\_\_\_

Point of Contact: \_\_\_\_\_ Phone: \_\_\_\_\_

Address: \_\_\_\_\_ City: \_\_\_\_\_ St: \_\_\_\_\_ Zip: \_\_\_\_\_

Email Address: \_\_\_\_\_

Approximate Number of Youth Attending: \_\_\_\_\_

Approximate Number of Adults Attending: \_\_\_\_\_

### Step 2: Week Request

Please indicate 1st and 2nd week preferences:

First Preference: Week \_\_\_\_\_

Second Preference: Week \_\_\_\_\_

#### 2018 Summer Camp Dates

Week 1	June 3-9
Week 2	June 10-16
Week 3	June 17 - 23

### Step 3: Campsite Request

Please indicate your 1st and 2nd choice for campsites.

Campsite 1: \_\_\_\_\_ Campsite 2: \_\_\_\_\_ Campsite 3: \_\_\_\_\_

Campsite 5: \_\_\_\_\_ Campsite 6: \_\_\_\_\_ Campsite 7: \_\_\_\_\_ No Preference: \_\_\_\_\_

Fort Bradshaw (\$90 per camper): \_\_\_\_\_

### Step 4: Place a Deposit

The refundable deposit for Camp FGL is \$250. All Troop deposits will be reimbursed to the Troop after August 1st, 2018 as long as the campsite has not been damaged. If a Troop does not attend Camp FGL then the deposit will be forfeited.

You may mail this form along with a check to:

George and Jo Jeter Service Center  
Camp FGL—Summer Camp Reservation  
1237 First Ave  
Columbus GA

You may also email or fax in your reservation form. Once you mail or fax your form, you may then mail a check to the address to the left.

Email: [Scarlet.Guzman@scouting.org](mailto:Scarlet.Guzman@scouting.org)  
Fax: 706 -327-3622

Questions? Call us at 706-327-2634 Email us at [Scarlet.Guzman@scouting.org](mailto:Scarlet.Guzman@scouting.org)